

# Projekt Asus X99 Deluxe 2 in NEU und OC

Post by "MacGrummel" of Feb 20th 2024, 9:33 pm

```
ERRPT: 14.525732: [2] 0 IH
ERRPT: 14.538336: [3] 1 PH
ERRPT: 14.550911: [7-4] 0 Suppr
ERRPT: 14.563328: [14:0] 1 Ncoms
ent: 000 complete for fe80::1480:505f:930b:2926 - no duplicates found.
ERRPT: 14.575184: [15] 0 ficked
ERRPT: 14.575480: txpktpend AC_BK 0 AC_BE 0 AC_VI 0 AC_VO 1 BCNC 0 ATIM 0
Gtrace synchronization point 3
Gtrace synchronization point 4
[RGPM Controller] count 0
[RGPM Controller] machines_dict->getObject(modelName (MacPro1,1))
[RGPM Controller] gpuNode valid
[RGPM Controller] modelDict invalid
[RGPM Controller] modelDict (test) valid
[RGPM Controller] gpuNode->getProperty(vendor-id 1002)
[RGPM Controller] gpuNode->getProperty(device-id 67c3)
[RGPM Controller] vendor-id@device67c3
[RGPM Controller] gpuDict GFX1
[RGPM Controller] build gpuDict by GPU GFX1.
[RGPM Controller] GPU = GFX1 unknownPlatform (no matching vendor_id=device_id or GPU name); don't create RGPM class
X86PlatformPlugin::registerPlatformCallbackHandler - There are 0 entries in the linked list before target 0xfffff80683b7000 callback 0xfffff7f3bf39eba name RGPM, LINK at 0xfffff80683b0cc0 contains 0xfffff806831f20
HE2N_Key does Not Exist, use kSNCPStateGPU For External GPU
[RGPM Controller] FB handler: <ptr> GPU[0]: GFX1
[RGPM Controller] count 1
controlID: 2, coreAudioChannelID = 2 FRONT RIGHT oldValue 0x20, newValue 0x20
Gtrace synchronization point 5
controlID: 0, coreAudioChannelID = 1 FRONT LEFT oldValue 0x20, newValue 0x20
[RGPM Controller] machines_dict->getObject(modelName (MacPro1,1))
[RGPM Controller] gpuNode valid
controlID: 7, coreAudioChannelID = 2 FRONT RIGHT oldValue 0x17, newValue 0x17
[RGPM Controller] modelDict valid
controlID: 5, coreAudioChannelID = 1 FRONT LEFT oldValue 0x17, newValue 0x17
[RGPM Controller] modelDict (test) valid
[RGPM Controller] gpuNode->getProperty(vendor-id 1002)
[RGPM Controller] gpuNode->getProperty(device-id 67c7)
controlID: 12, coreAudioChannelID = 2 FRONT RIGHT oldValue 0x16, newValue 0x16
[RGPM Controller] vendor-id@device67c7
[RGPM Controller] gpuDict GFX0
[RGPM Controller] build gpuDict by GPU GFX0.
controlID: 10, coreAudioChannelID = 1 FRONT LEFT oldValue 0x16, newValue 0x16
[RGPM Controller] GPU = GFX0 unknownPlatform (no matching vendor_id=device_id or GPU name); don't create RGPM class
X86PlatformPlugin::registerPlatformCallbackHandler - There are 1 entries in the linked list before target 0xfffff806b314000 callback 0xfffff7f3bf39eba name RGPM, LINK at 0xfffff806831f30 contains 0xfffff806855f80
X86PlatformPlugin::registerPlatformCallbackHandler - SKIP setPlatformRange. It is already set to 0 to 15
[RGPM Controller] FB handler: <ptr> GPU[1]: GFX0
controlID: 17, coreAudioChannelID = 2 FRONT RIGHT oldValue 0x11, newValue 0x11
controlID: 15, coreAudioChannelID = 1 FRONT LEFT oldValue 0x11, newValue 0x11
Gtrace synchronization point 6
controlID: 22, coreAudioChannelID = 2 FRONT RIGHT oldValue 0x11, newValue 0x11
[RGPM Controller] FB handler: <ptr> GPU[1]: GFX0
controlID: 20, coreAudioChannelID = 1 FRONT LEFT oldValue 0x11, newValue 0x11
Gtrace synchronization point 7
[RGPM Controller] FB handler: <ptr> GPU[1]: GFX0
Gtrace synchronization point 8
[RGPM Controller] FB handler: <ptr> GPU[1]: GFX0
The parent of this AGDC <ptr> is = GFX0
Register AGDC <ptr> with RGPM class 1 GFX0
AppleHIDEngineInput::performFormatChange (<ptr>, <ptr>, 0)
[RGPM Controller] FB handler: <ptr> GPU[0]: GFX1
Gtrace synchronization point 9
[RGPM Controller] FB handler: <ptr> GPU[0]: GFX1
Gtrace synchronization point a
[RGPM Controller] FB handler: <ptr> GPU[0]: GFX1
The parent of this AGDC <ptr> is = GFX1
Register AGDC <ptr> with RGPM class 0 GFX1
IDConsoleUsers: time(0) 0->0, tin 0, tik 1,
IDConsoleUsers: gidScreenLockState 2, its 0, lss 0, nsv 0, sm 0x0
AppleHIDEngineOutput::performFormatChange (<ptr>, <ptr>, <ptr>)
```

Und hier ist erstmal Feierabend.