

Es ist soweit - mein erster Hackintosh

Beitrag von „Bob-Schmu“ vom 5. März 2022, 10:27

@pleibling Mal ein ganz simpler Vorschlag, GPU einbauen, config mit OCA tools bearbeiten

Required SSDTs	Description
SSDT-PHUG	Allows for native CPU power management on Haswell and newer, see Getting Started With ACPI Guide for more details.
SSDT-EC-USBX	Fixes both the embedded controller and USB power, see Getting Started With ACPI Guide for more details.
SSDT-AWAC	This is the 300 series RTC patch , required for most B360, B365, H310, H370, Z390 and some Z370 boards which prevent systems from booting macOS. The alternative is SSDT-RTC0 for when AWAC SSDT is incompatible due to missing the Legacy RTC clock, to check whether you need it and which to use please see Getting started with ACPI page.

die SSDTs aus dem Guide einfügen, das

PciRoot(0x0)/Pci(0x2,0x0)	
This section is set up via WhateverGreen's Framebuffer Patching Guide and is used for setting important iGPU properties. If you have a 10th series CPU, you can ignore this section as you do not have an iGPU.	
AAPL,ig-platform-id is what macOS uses to determine how the iGPU drivers interact with our system, and the two values choose between are as follows:	
AAPL,ig-platform-id	Comment
0x00000000	Used when the Desktop iGPU is used to drive a display
0x00000001	Alternative to 0x00000000 if it doesn't work
0x00000002	Used when the Desktop iGPU is only used for computing tasks and doesn't drive a display

für deine iGPU in der config eintragen und den Rest wie ein iMac19,1 vervollständigen.

iMac19,2 wird nicht vom USBInjectAll.kext unterstützt.

▶ iMac18,3-ABPC	dict
▶ iMac18,3-XHC	dict
▶ iMac19,1-ABPC	dict
▶ iMac19,1-XHC	dict
▶ iMac4,1-ABPC	dict
▶ iMac4,1-EHCI	dict