

RadeonBoost.kext - Benchmark Scores wie am echten Mac / unter Windows

Beitrag von „CMMChris“ vom 19. April 2020, 11:55

[Zitat von vit9696](#)

We believe Geekbench fakes its scores. Real world tests like Final Cut or rendering tests (like BaseMark) give more expected results.

Yup, I had the same thought. In specific areas however, there definitely are performance improvements. Some games (Dirt4, Borderlands 3) run notably smoother with my RadeonBoost.kext at least on the Radeon VII and also Photoshop seems to benefit as demonstrated on Macrumors.

Edit: Neue Version 1.1 im Startpost. AGPM Injector ist nun direkt in RadeonBoost integriert. [matpro64](#) Check if your Vega64 fans run normal now.