Erledigt # Developing ASUS ROG GL553VD

Beitrag von „kuckkuck" vom 14. August 2019, 15:37

How are you regulating your CPU PM? Are you just injecting plugintype=1 or are you using a custom FrequencyVectorConfiguration, injected with CPUFriend or similar?

I think there's a VirtualSMC Extension dedicated to ASUS but I could also twist something here. I think anonymous_writer knows more.

If you are using Apfs.efi as a driver, use APFSDriverLoader.efi instead.

To get HD-Audio you should inject a HDA IOReg property for the GPU and the corresponding HD-Audio device e.g hda-gfx=0 for IGPU and HDAU. You could also use Whatevergreen and Lilu instead.