

Erledigt

iMac Pro Xeon Build

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have a weird problem with my Vega 64 liquid.

I need to put my rig into sleep before I run Cinebench!!!!?

if not the open GL performance is really poor like 80 to 87 fps maximum.

After one sleep cycle the open GL performance increase to 131 fps as best result. The same for Unigine_Valley-1.0-Advanced.

In windows Cinebech scoring like 145 fps so 131 fps (with the now available not so good drivers in 10.13.4) is not to bad.

Could this has something to do with my CPU?