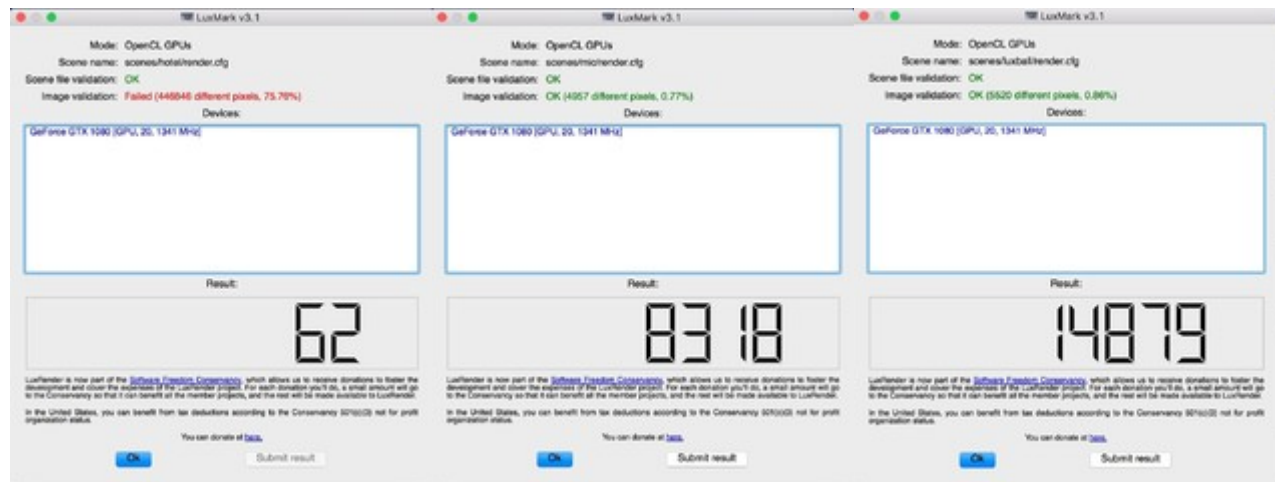
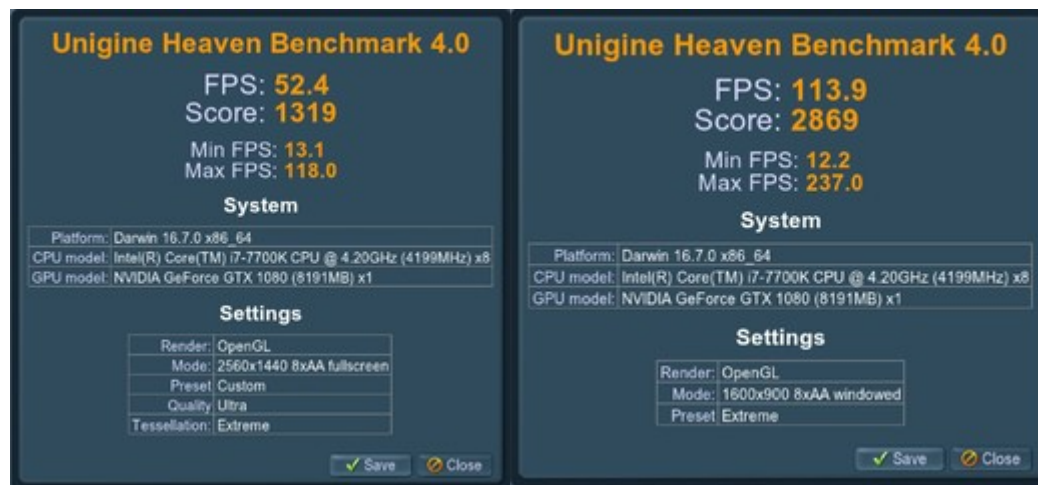






























Erledigt

## Full Support I/O Pascal Karten

Beitrag von „al6042“ vom 7. September 2017, 14:45

Die Auflistung von FPS ohne Info mit welchem Produkt und welchen Einstellungen diese gezogen wurden, sind jetzt nicht wirklich hilfreich.



GFXBench Metal				GFXBench GL			
Results				Results			
High-Level Tests				High-Level Tests			
	<b>1440p Manhattan 3.1.1 Offscreen</b> This is an advanced version of Manhattan 3.1 test, running in 1440p resolution, show...		<b>23055.3 Frames</b> 1371.493 FPS NVIDIA GeForce GTX 1080		<b>Manhattan</b> This is the original Manhattan test, first introduced in GFXBench 3.0, which uses the ...		<b>3688.3 Frames*</b> 225.493 FPS NVIDIA GeForce GTX 1080 OpenGL Engine
	<b>Manhattan 3.1</b> This is an enhanced version of the original Manhattan test found in GFXBench Metal ...		<b>5488.48 Frames</b> 381.523 FPS NVIDIA GeForce GTX 1080		<b>T-Rex</b> This is the original T-Rex test, first introduced in GFXBench 2.7. Based on ES 2.0 / GL...		<b>3331.5 Frames*</b> 208.45 FPS NVIDIA GeForce GTX 1080 OpenGL Engine
	<b>1080p Manhattan 3.1 Offscreen</b> This is an enhanced version of the original Manhattan test found in GFXBench Metal ...		<b>37359.4 Frames</b> 260.371 FPS NVIDIA GeForce GTX 1080	Low-Level Tests			
	<b>Manhattan</b> This is the original Manhattan test modified to utilize the Metal capabilities of your de...		<b>7265.71 Frames</b> 517.189 FPS NVIDIA GeForce GTX 1080		<b>ALU 2</b> This is an enhanced version of the original ALU test found in GFXBench 3.0. It approx...		<b>1796.5 Frames*</b> 109.803 FPS NVIDIA GeForce GTX 1080 OpenGL Engine
	<b>1080p Manhattan Offscreen</b> This is the original Manhattan test modified to utilize the Metal capabilities of your de...		<b>53597.5 Frames</b> 384.476 FPS NVIDIA GeForce GTX 1080		<b>Driver Overhead 2</b> This is an enhanced version of the original Driver Overhead test found in GFXBench 3...		<b>1797.5 Frames*</b> 109.820 FPS NVIDIA GeForce GTX 1080 OpenGL Engine
	<b>T-Rex</b> Based on Metal, the T-Rex test includes highly detailed textures, materials, complex ...		<b>8707.92 Frames</b> 619.794 FPS NVIDIA GeForce GTX 1080		<b>Texturing</b> This is an enhanced version of the original F1 test found in GFXBench 3.0. It approx...		<b>12282 Mtexels/s</b> NVIDIA GeForce GTX 1080 OpenGL Engine
	<b>1080p T-Rex Offscreen</b> Based on Metal, the T-Rex test includes highly detailed textures, materials, complex ...		<b>105508 Frames</b> 7584.67 FPS NVIDIA GeForce GTX 1080	Special Tests			
					<b>Render Quality</b> This is the original Render Quality test, first introduced in GFXBench 3.0. It measures ...		<b>4421.2 mB PSNR</b> NVIDIA GeForce GTX 1080 OpenGL Engine
					<b>Render Quality (High precision)</b> This is the original Render Quality (High precision) test, first introduced in GFXBench ...		<b>4421.2 mB PSNR</b> NVIDIA GeForce GTX 1080 OpenGL Engine