

Erledigt

MacOS Sierra Grafikproblem Intel Corei5 6500 HD530

Beitrag von „OliverZ“ vom 2. März 2017, 22:33

Für die Intel HD530 gibt es einen Clitch der das Problem löst. Generell gilt für Clover Intel inject einzustellen und die richtige device-id zu verwenden.

siehe dazu

AppleIntelGraphicsFramebuffer.sh v3.2 Copyright (c) 2012-2016 by Pike R. Alpha-----

The supported platformIDs are:

- [1] 0x191e0000 - Intel® HD Graphics 515.....(ULX GT2)
- [2] 0x19160000 - Intel® HD Graphics 520.....(ULT GT2)
- [3] 0x19260000 - Intel® Iris™ Graphics 550.....(ULT GT3)
- [4] 0x191b0000 - Intel® HD Graphics 530.....(Halo GT2)
- [5] 0x193b0000 - Intel® Iris™ Pro Graphics 580...(Halo GT4)
- [6] 0x19120000 - Intel® HD Graphics 530.....(Desktop GT2)
- [7] 0x19020001 - Intel® HD Graphics 510.....(Desktop GT1)
- [8] 0x19170001 - Skylake Desktop.....(GT1.5)
- [9] 0x19120001 - Intel® HD Graphics 530.....(Desktop GT2)
- [10] 0x19320001 - Skylake Desktop.....(GT4)
- [11] 0x19160002 - Intel® HD Graphics 520.....(ULT GT2)
- [12] 0x19260002 - Intel® Iris™ Graphics 540.....(ULT GT3)
- [13] 0x191e0003 - Intel® HD Graphics 515.....(ULX GT2)
- [14] 0x19260004 - Intel® Iris™ Graphics 540.....(ULT GT3)
- [15] 0x193b0005 - Intel® Iris™ Pro Graphics 580...(Halo GT4)
- [16] 0x193b0006 - Intel® Iris™ Pro Graphics 580...(Halo GT4)