

Erledigt **Die flotte Kiste und das M.2 NVMe SSD-Problem**

Beitrag von „al6042“ vom 26. Dezember 2016, 10:58

[@bkm](#)

Ich kenne den Text, aber hast du auch weiter gelesen?

10.12 Sierra Notes

With 10.12 there are a couple of procedural changes:

- If you are trying to use HackrNVMeFamily for the 10.12 installer, forget about it. Use the correct patches in config.plist KextsToPatch.
- Once you install, you can create the HackrNVMeFamily and use it (or use one you already created), but you must remove IONVMeFamily.kext from /System/Library/Extensions.

I will update here when/if there is a better solution.

10.12 UPDATE

By tricking the system, we can prevent IONVMeFamily.kext from loading. It involves injecting a fake "class-code" such that the IOPCIClassMatch in IONVMeFamily's Info.plist no longer matches.

With this technique, HackrNVMeFamily and IONVMeFamily can co-exist. Applies to installation scenarios and to post-install.

See here for further details: <http://www.insanelymac.com/forum/topic/312803-patch-for-using-nvme-under-macos-sierra-is-ready/page-29#entry2322636>

Or here: <https://www.tonymacx86.com/threads/guide-hackrnvmefamily-co-existence-with-ionvmefamily-using-class-code-spoof.210316/>

Note: The --spoof option to patch_nvme.sh can be used to automatically generate the kext with the modified IOPCIClassMatch.

Such as: