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Clover EFI bootloader

Boot macOS, Windows, and Linux on Mac or PC with UEFI or BIOS firmware Brought to you by: apianti, slice 2009

This project can now be found

SystemParameters

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<key>SystemParameters

<dict>

. . .

</dict>

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CustomUUID

<key>CustomUUID</key>

<string>511CE200-1000-4000-9999-010203040506

Unique identification number of your computer. If not set, an automatically generated UUID will be used. Customise it with hexadecimal digits for full control over your hackintosh.

Do not use this example value. It is by far not unique, as there are enough fools who copied it already.

InjectSystemID

<key>InjectSystemID</key>
<false/>

The number described above can be injected differently and transformed by the OS into another ID. The aim is to provide an option for Chameleon users to replicate their UUID. Set to <true/> and change CustomUUID to match the UUID used with Chameleon found in registry at IODeviceTree:/efi/platform > system-id . Profiler will show a different UUID that will match the one generated with Chameleon.

BacklightLevel

<key>BacklightLevel</key>
<string>0x0101</string>

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Monitor brightness level. However, only few systems will be affected by this parameter. It also is read from NVRAM. By per Bounder Brighedts, the system is used. Specifying it in the configuration file will override it.

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10.01.21, 12:06

InjectKexts

<key>InjectKexts</key>
<string>Detect/Yes/No</string> or <true/> or <false/>

This key defines the global policy regarding kext injection.

- Yes or <true/> Always inject kexts from /EFI/CLOVER/kexts/
- No or <false/> Never inject kexts
- Detect Kexts from /EFI/CLOVER/kexts/will be injected only if FakeSMC is not present in the kernelcache

In case <u>Custom Entries</u> are defined, its own <u>InjectKexts</u> key will override this global one.

NoCaches

<key>NoCaches</key>

<string>Yes/No</string> or <true/> or <false/>

If enabled, the cache will be skipped on each boot. And just like InjectKexts, this key defines the global rule, so the value defined on Custom Entries will override this one.

NvidiaWeb

<key>NvidiaWeb</key>
<true/>

If key value is true, it will allow access to load and use Nvidia WebDriver kexts under the new MacOS systems (10.12.x).

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